## Scope of JOURNAL OF THEORETICAL & APPLIED INFORMATION TECHNOLOGY

Journal welcomes high quality original research papers in the specialized fields which fall under, the following for review & publication in the monthly volumes/issues

Artificial Intelligence S/W & H/W Architecture Intelligent Systems Software Engineering Internet and Web Expert Systems Computer Simulation

Database Systems
Bioinformatics

Computational Intelligence Programming Languages E-Commerce

Wireless Communications Computer Systems Control Systems System Engineering Automata Theory Computability Theory Computational Complexity

Concurrency Theory

Algorithms

Data Structures
Operating Systems
Computer Communications
Information Theory

Internet, World Wide Web

Wireless Computing

Mobile Computing Computer Security

Reliability

Cryptography
Fault-Tolerant Computing

Distributed Computing Grid Computing Parallel Computing

High-Performance Computing
Quantum Computing
Computer Graphics
Image Processing
Scientific Visualization
Computational Geometry
Software Requirements
Software Design
Software Testing

Software Configuration Software Processes Software Engineering Tools Software Quality

Software Maintenance

**ERP Issues** 

Formal Methods Programming Languages Programming Paradigms Program Semantics

Compilers

**Concurrent Programming** 

Languages

Information Science

Database

Multimedia, Hypermedia

Information Retrieval

Data Mining

Artificial Intelligence
Automated Reasoning
Computer Vision
Machine Learning
Artificial Neural Network
Natural Language Processing
(Computational Linguistics)

Expert Systems Robotics

Human-Computer Interaction

Scientific Computing

Computer-Aided Engineering Finite Element Analysis Computing In Social Sciences Information Systems (Business

Informatics)

**Management Information Systems** 

Health Informatics Computing Theory Digital Logic

Micro Architecture Multiprocessing Cognitive Science Computational

Data Transmission
Communication Network
Network Architecture
Network Simulation
Cryptography

Cryptography
Machine Translation
Machine Vision
Semantic Web
Virtual Reality
3D Technology
Swarm Robotics
Programmable Matter
Computer Ethics
Rugged Computer,
Portable Computing
Agri-Informatics
IT and Education

Multi-Agent Systems

System Simulation

**VLSI** Design

Pattern Recognition
Computing in Technology
Computing in Social Sciences
Computing in Engineering
Computing in Medicine
Soft and Hard Computing
Computing and Machines